

Usher Count Report: The Mirror Crack'd

Data as of 6/13/2025 5:44:29 PM

<u>Performance Date</u>	<u># Ushers</u>
Friday, July 11, 2025 8:00 PM	6
Saturday, July 12, 2025 8:00 PM	8
Sunday, July 13, 2025 2:00 PM	11
Sunday, July 13, 2025 7:00 PM	5
Tuesday, July 15, 2025 7:30 PM	8
Wednesday, July 16, 2025 7:30 PM	12
Thursday, July 17, 2025 7:30 PM	8
Friday, July 18, 2025 8:00 PM	5
Saturday, July 19, 2025 2:00 PM	10
Saturday, July 19, 2025 8:00 PM	4
Sunday, July 20, 2025 2:00 PM	8
Sunday, July 20, 2025 7:00 PM	5
Tuesday, July 22, 2025 7:30 PM	6
Wednesday, July 23, 2025 7:30 PM	4
Thursday, July 24, 2025 7:30 PM	6
Friday, July 25, 2025 8:00 PM	2
Saturday, July 26, 2025 2:00 PM	6
Saturday, July 26, 2025 8:00 PM	7
Sunday, July 27, 2025 2:00 PM	10
Sunday, July 27, 2025 7:00 PM	2
Tuesday, July 29, 2025 7:30 PM	6
Wednesday, July 30, 2025 7:30 PM	2
Thursday, July 31, 2025 7:30 PM	3
Friday, August 1, 2025 8:00 PM	3
Saturday, August 2, 2025 2:00 PM	8
<u>Saturday, August 2, 2025 8:00 PM</u>	0
Sunday, August 3, 2025 2:00 PM	4
Sunday, August 3, 2025 7:00 PM	2
Tuesday, August 5, 2025 7:30 PM	3
Wednesday, August 6, 2025 7:30 PM	4
<u>Thursday, August 7, 2025 7:30 PM</u>	0
Friday, August 8, 2025 8:00 PM	2
Saturday, August 9, 2025 2:00 PM	5
Saturday, August 9, 2025 8:00 PM	2
Sunday, August 10, 2025 2:00 PM	4
<u>Sunday, August 10, 2025 7:00 PM</u>	0
Tuesday, August 12, 2025 7:30 PM	4

Usher Count Report: The Mirror Crack'd

Data as of 6/13/2025 5:44:29 PM

Wednesday, August 13, 2025 7:30 PM	1
<u>Thursday, August 14, 2025 7:30 PM</u>	0
Friday, August 15, 2025 8:00 PM	1
Saturday, August 16, 2025 2:00 PM	1
<u>Saturday, August 16, 2025 8:00 PM</u>	0
Sunday, August 17, 2025 2:00 PM	8
Sunday, August 17, 2025 7:00 PM	1
<u>Tuesday, August 19, 2025 7:30 PM</u>	0
<u>Wednesday, August 20, 2025 7:30 PM</u>	0
<u>Thursday, August 21, 2025 7:30 PM</u>	0
<u>Friday, August 22, 2025 8:00 PM</u>	0
<u>Saturday, August 23, 2025 2:00 PM</u>	0
<u>Saturday, August 23, 2025 8:00 PM</u>	0
<u>Sunday, August 24, 2025 2:00 PM</u>	0
<u>Sunday, August 24, 2025 7:00 PM</u>	0